

Breaking the Links: Exploiting the Linker

```
#include <stdio.h>
```

"I thought this was common knowledge (it's known amongst my circle Unix admins of my generation, mid-40's +), but it doesn't appear to be well documented any more." - Anonymous

```
int main(int argc, char** ar
```

```
{
```

```
    if (argc <= 0)
```

```
{
```

Who am I?

Tim Brown

- ∞ pentester at Portcullis for 6 years
- ∞ 16 years working with *NIX
- ∞ contributor to a variety of F/OSS projects
- ∞ previous research on KDE and Vista

Introduction

- ∞ What is the linker?
- ∞ The linker attack surface
- ∞ Real world exploitation
- ∞ Auditing shell scripts, binaries and source

```
#include <stdio.h>

int main(int argc, char** ar
{
    if (argc <= 0)
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```

What is the linker?

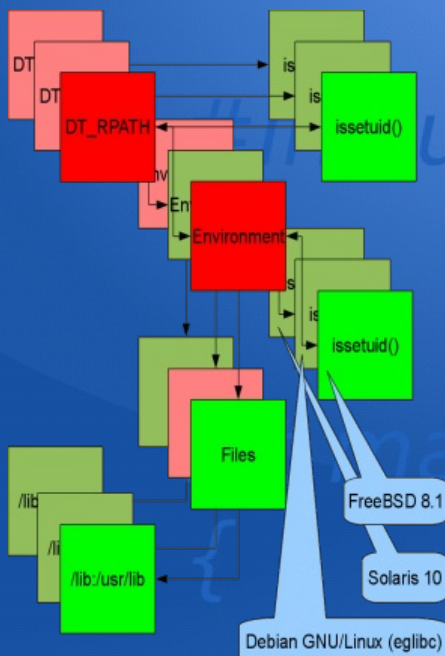
- ∞ The link editor
- ∞ The runtime linker

```
#include <stdio.h>

int main(int argc, char** ar
{
    if (argc <= 0)
    {
```


The linker attack surface

- ∞ The link editor
- ∞ The runtime linker



Environment

- ∞ Solaris 10 supports 23 environment variables
- ∞ Debian GNU/Linux (eglibc) supports 17 environment variables
- ∞ FreeBSD 8.1 supports 13 environment variables
- ∞ Only 3 common to Solaris 10, Debian GNU/Linux (eglibc) and FreeBSD 8.1

Real world exploitation

```
#include <stdio.h>
```

```
int main(int argc, char** ar  
{
```

```
    if (argc <= 0)
```

```
    {
```

```
        printf("1")
```

Auditing scripts

- ∞ Unsafe concatenation
 - ∞ `touch ./libc.so.6 && sudo ...` (@kees_cook mentioned this technique on Twitter)
 - ∞ `grep "LD_" ...`

```
int main(int argc, char** ar
{
    if (argc <= 0)
    {
```


Auditing binaries

- ∞ DT_RPATH and DT_RUNPATH
- ∞ `objdump -x ...`, `readelf -a ...`, `scanelf` (from PaX) and `elfdump` (from Sun)
- ∞ +s binaries that untaint without cleaning environment variables

```
int main(int argc, char** ar
{
    if (argc <= 0)
    {
```

How about source?

- ∞ Build scripts honouring LD_RUN_PATH
- ∞ Compiler and linker flags
 - ∞ gcc -Wl,-R,...
 - ∞ ld [-rpath|-rpath-link]=...
 - ∞ ld -R ...

Further research

- ∞ Other linkers
- ∞ Statically linked binaries
- ∞ Libraries depending on libraries
- ∞ Real world consequences
- ∞ Single stepping SetUID processes
- ∞ Hardening future linkers
- ∞ Linker scripts

```
#include <stdio.h>
```

Thankyou and goodnight

Questions?

```
int main(int argc, char** ar
```

```
{
```

```
    if (argc <= 0)
```

```
    {
```

```
        printf("1
```



```
#include <stdio.h>
```

Contacting me

timb@nth-dimension.org.uk

[@timb_machine](https://twitter.com/timb_machine)

```
int main(int argc, char** ar  
{
```

```
    if (argc <= 0)
```

```
    {
```

```
        1
```